



USER GUIDE

Version 1.3

Copyright © 2000 Communities.com, All rights reserved.

The Palace Viewer Guide, version 1.3

April, 2000

This document and the software described in it are furnished under license and may be used or copied only in accordance with such license. Except as permitted by such license, the contents of this document may not be disclosed to third parties, copied, or duplicated in any form, in whole or in part, without the prior written permission of Communities.com.

The contents of this document are for informational use only, and the contents are subject to change without notice. Communities.com assumes no responsibility or liability for any errors or inaccuracies that may appear in this book.

Restricted Rights Legend. For defense agencies: Use, reproduction, or disclosure is subject to restrictions set forth in subparagraph (c) (1) (ii) of the Rights in Technical Data and Computer Software clause at DFARS 52.227-7013, and or similar successor clauses in the FAR, or the DOD or NASA FAR Supplement.

Unpublished right reserved under the Copyright Laws of the United States.

The Palace, PalacePresents, Palace Authoring Wizard, PalaceEvents, PalaceServer, The Palace Viewer, The Palace Authoring Tool, The Palace Viewer logo and The Palace logo are either trademarks or registered trademarks of Communities.com. All rights reserved. All other trademarks are the property of their respective owners.

Printed in the USA.

Contents

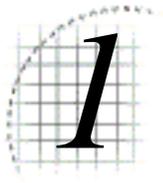
Chapter 1	Setting Up The Palace Viewer.....	3
	About The Palace Viewer	3
	What is a signed applet?	4
	System Requirements	4
	Setting your browser cache	5
	Embedding The Palace Viewer	5
	Starting The Palace Viewer	5
Chapter 2	The Palace Viewer Interface.....	9
	Elements of the main window	10
	The Palace Viewer	11
	The Toolbar	11
	Chat Target Selector	13
	Balloon Selector	13
	The Chat Input Box.....	14
	The Status Bar.....	14
Chapter 3	Getting Started	15
	Registering The Palace Viewer	15
	Talking to People.....	16
	Changing Your Avatar	17
	Finding People.....	18
	Logging off.....	19
Chapter 4	Using The Palace Viewer.....	21
	Talking to people	21
	Using text commands.....	23
	Navigating through Palace rooms	24
	Using sounds.....	25
	The Avatar Catalog.....	26

The identity window.....	29
Editing your profile	30
Setting preferences	32
Viewing a transcript of a Palace Session	33
Viewing and joining other users in the Palace	34
Viewing the Palace Site Page for the Palace.....	37

Chapter 5 Palace Command Summary 39

Guest commands	39
Member commands	40
Operator commands	41
Owner commands.....	43

Chapter 6 Quick Reference 47



Setting Up The Palace Viewer

This chapter contains information about setting up The Palace Viewer on your machine

- *About The Palace Viewer* on page 3
- *What is a signed applet?* on page 4
- *System Requirements* on page 4
- *Setting your browser cache* on page 5
- *Embedding The Palace Viewer* on page 5
- *Starting The Palace Viewer* on page 5

About The Palace Viewer

The Palace Viewer is a quick and easy web-based front end to access Palaces. Simply go to a web page that contains The Palace Viewer signed applet and you are set to cruise the Palace connected with it.

NOTE – You can embed The Palace Viewer and point it to a specific Palace in your own web page, and encourage others to do the same by clicking the link on that Palace's Site page; see *Embedding The Palace Viewer* on page 5.

The Palace Viewer provides the following functionality:

- A selectable avatar and screen name to chat with other visitors in the Palace.
- Navigation buttons to browse rooms in the Palace and other Palaces.
- Ability to join people in the various rooms of the Palace.
- View log of a particular Palace session.

What is a signed applet?

The Palace is a signed applet, which means it downloads some files and settings to your machine. Your browser will ask your permission to grant this privilege to The Palace Viewer.

In addition, signed applets can be automatically updated. This means that if Communities.com updates The Palace Viewer, the next time you log on to a Palace using The Palace Viewer, The Palace Viewer knows to automatically update itself by going to the Communities.com website.

System Requirements

For Windows 95/98/NT

Processor. Minimum Pentium 133

Disk Space. As a signed applet, The Palace Viewer downloads 0.5 MB to your machine if you are using Netscape, and about 200k if you are using Internet Explorer (note that once downloaded through Internet Explorer, the files are expanded to about .75 meg). You will need additional disk space in order to download and save avatars. A minimum of 32 MB RAM is recommended.

Browser. The Palace Viewer uses the Java classes built in to your browser. Because of this, you need a browser with the most current Java virtual machine (Java VM). You need Internet Explorer 4.0.1, or Netscape 4.0.5 or better.

Modem. 33.6 or better

For Macintosh

Computer. PowerPC with MacOS 8.1 or higher

Browser. Browser. The Palace Viewer uses the Java classes in your browser. Because of this, you need a the most current Apple Java virtual machine (Macintosh Runtime for Java) - MRJ 2.2. You also need a browser which supports the latest MRJ, Internet Explorer 5.0 or higher. Because the Macintosh version of Netscape does not currently support the MRJ Java VM, The Palace Viewer is not supported using Netscape on the Macintosh.

Disk Space. 64 MB Ram

Modem. 33.6 or better



Setting your browser cache

The Palace's room art and sounds are stored in your browser cache. This download could take quite a long time the first time you visit a particular Palace. However, the next time you visit the Palace, you bypass the download process since the media is already stored in the cache. This media stays until your browser cache is flushed. If you access a lot of Palaces, you might want to set the browser cache a bit higher. See the instructions for your particular browser for information on doing this.

NOTE – Sounds for The Palace Viewer are contained in .au files, not .wav files like the standalone Palace User Software.

Embedding The Palace Viewer

Embedding The Palace Viewer on your web site and pointing it to a Palace encourages users to visit that Palace. Anybody visiting your web page can instantly then visit that Palace site simply by clicking on the link. You don't have to have a Palace site installed to do this.

▼ To embed The Palace Viewer on a web page

1. Go to the site page of the Palace you wish to point to. For instructions on how to access Palace site pages, see *Viewing the Palace Site Page for the Palace* on page 37.
2. On the Palace site page, click **Add this Palace** to your website.

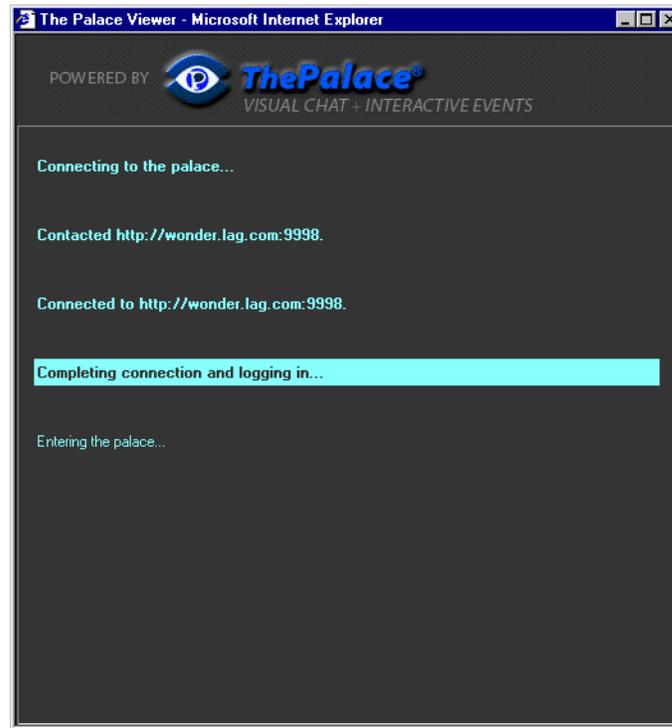
Online instructions are displayed on how to embed The Palace Viewer on your web page, pointing to that Palace.

Starting The Palace Viewer

This section describes how to get The Palace Viewer up and running.

1. The Palace Viewer applet automatically starts when you visit a web page that contains the applet. Since The Palace Viewer is a signed applet, your browser might inform you that The Palace Viewer is asking special privileges to load on your machine. You need to accept and continue. For example, click **Grant** if using Internet Explorer or click **Yes** if using Netscape to continue.
2. If you have not yet registered, you are prompted to do so.

3. The main Palace Viewer screen appears. The Palace Viewer highlights each line as it performs the step the line describes.





NOTE – If this is your first time downloading The Palace Viewer, or if you did not check the **Don't show this on startup** box on a previous visit to The Palace, you will see the introductory help page.



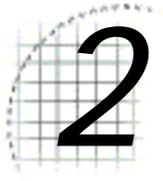
4. Communities.com displays the **Welcome to The Palace** dialog box.



5. Enter a screen name for your avatar in the **Screen Name** text box. Click **Enter**. You are now in the Palace.

You can now navigate through the Palace rooms, chat with the other visitors in the current room, and go to other TPV ready Palaces from this Palace.

NOTE – Netscape users will need to restart the browser after the initial download.



The Palace Viewer Interface

This section describes the general structure of The Palace Viewer interface:

- *Elements of the main window* on page 10
- *The Palace Viewer* on page 11
- *The Toolbar* on page 11
- *Chat Target Selector* on page 13
- *Balloon Selector* on page 13
- *The Chat Input Box* on page 14
- *The Status Bar* on page 14

Elements of the main window

The Palace Viewer has the following main window:



The Palace Viewer interface



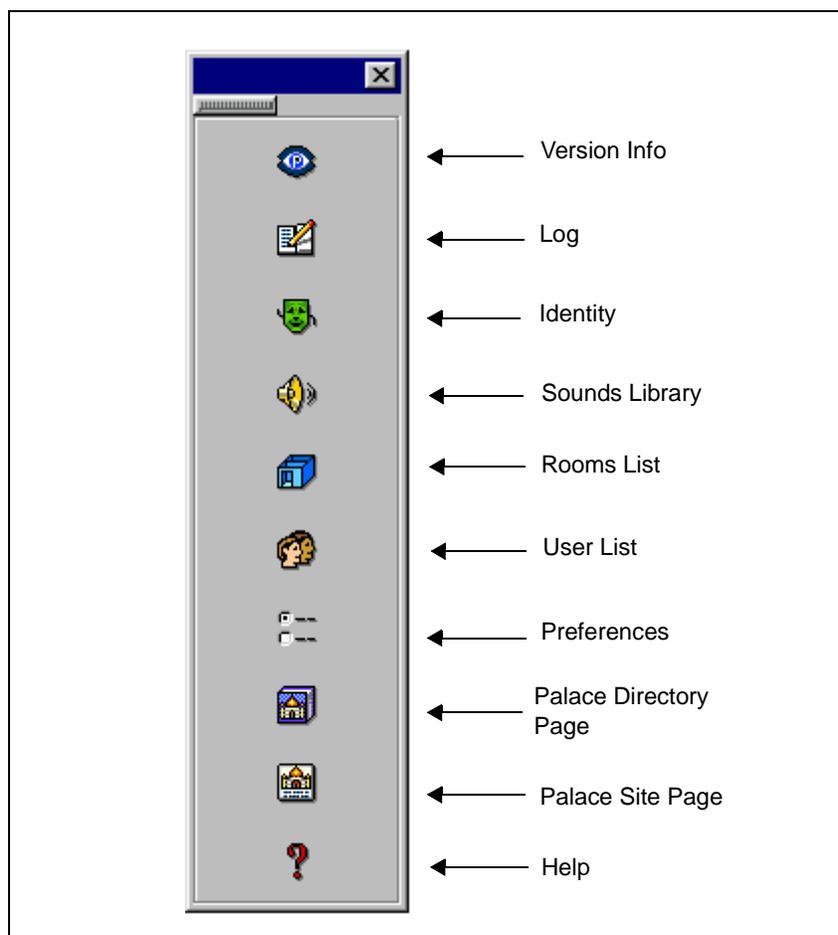
The Palace Viewer

The main rectangular area known as the View Screen dominates The Palace Viewer interface. This is where all graphic action takes place. As you move from room to room within a Palace site, the View Screen is filled with a picture representing the background of that room. All avatars and props in the room appear superimposed on this background.

The Toolbar



Access the Toolbar by clicking on the Toolbar button on The Palace Viewer. This Toolbar provides access to the tools and options available in The Palace Viewer.



The Toolbar

The Toolbar includes these buttons.

Button	Description
	<p>Horizontal/Vertical Control Changes the orientation of the Toolbar from vertical to horizontal.</p>
	<p>Version Info Displays the version of The Palace Viewer, copyright, and contact information.</p>
	<p>Log Displays the Log window, which displays a transcript of a Palace session.</p>
	<p>Identity Displays the Identity or Avatar Catalog window so that you choose another avatar and screen name. You can also edit your profile information (name, email address, and hobbies) by clicking the Edit Profile Page button.</p>
	<p>Sounds Library Displays the Sounds dialog listing the available sounds you can use in the Palace you are visiting. You can play a sound by double-clicking on it or by selecting it and then clicking Play.</p>
	<p>Rooms List Displays a list of rooms in the current Palace and the current occupancy in each room. You can sort the list based on the room occupancy count or alphabetically by clicking on the column titles. You can go to a room by double-clicking on the room name.</p>
	<p>User List Displays a list of the people visiting the Palace by room. Visitors you have been muted are displayed with an M. If you are whispering to someone, a bell is displayed with a W. The Options menu in the People List dialog box provides options to go to a particular room, mute a visitor, whisper to a visitor, and display the identity page for a visitor.</p>
	<p>Preferences Displays the Preference dialog box, which you can use to set chat text options, such as font size and type, and log file options, such as the log file font size and type, the log buffer size, log window type, and colors for the whisper and moderator text.</p>
	<p>Palace Directory Page Displays the Palace directory of registered Palaces at the www.thepalace.com website in a separate browser window.</p>



Button	Description
	Palace Site Displays the Palace Site page for this Palace in a separate browser window.
	Help Displays online help for The Palace Viewer.

Chat Target Selector



Click the **Chat Target Selector** button to display a popup menu that allows you to select the target for the current message. The available options are to **everyone**, to the **operator**, or to a specific individual in the current room (whispering). The default is **everyone**.

- To whisper (have a private conversation) with a particular user, select that person's name.
- To send a message to everybody, select **everyone**.
- To send a message requesting help, select **operator**. If there is an operator currently logged in, he or she will receive the message.



Chat Target Selector

Balloon Selector



Click the **Balloon Selector** button to choose a balloon style. You can **talk** normally, **shout**, **sign**, or **whisper** to a specific individual. The default state of your cartoon-balloons is the normal talking balloon.



Balloon Selector

The Chat Input Box

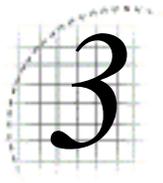


The text box beneath the View Screen is known as the **Chat Input** box. This is where you type in anything you want to say. To activate the **Chat Input** box, simply click anywhere in it; the box lights up and a cursor-bar appears, awaiting your input.

The Status Bar



The area below the **Chat Input** box is the **Status** bar. The **Status** bar displays information such as the number of people in the current room / the number of people in the current Palace, and your screen name. Under certain conditions the **Status** bar also displays error messages (when the connection is refused, for instance, or when the server goes down). The **Status** bar can also be scripted (by the operators of a site) to display specific messages, greetings, marquees, and other text.



Getting Started

This section presents information you need to start using The Palace Viewer:

- *Registering The Palace Viewer* on page 15
- *Talking to People* on page 16
- *Changing Your Avatar* on page 17
- *Finding People* on page 18
- *Logging off* on page 19

Registering The Palace Viewer

After you download The Palace Viewer for the first time, you are prompted to register with Communities.com. You can click **Cancel** and not register for now but be aware that you can use an unregistered Palace Viewer for only three days. In addition, you will be prompted to register each time you use an unregistered Palace Viewer whenever you go to a Palace.

When you do register, you fill out information in a separate web page. The Palace sends you a Profile ID through the email you specify. Follow the instructions within the email to complete your registration.

Talking to People

The primary activity on any Palace site is conversation between people. The most commonly used form of speech is called ***talking***. Talking is represented by normal text, appearing in a balloon near your avatar.

▼ To talk

Click in the Chat Input box at the bottom of The Palace Viewer, type some text, and press **Enter**. Your text appears in a balloon near your avatar.

▼ To choose the target of your message



By default, your chat balloon containing the message text is displayed to everyone in the room. You can also choose to whisper to a specific individual. This displays your message so that only a particular person can see it. To choose the target for your message, click the **Chat Target Selector** button (the button with the faces) to display a popup menu with list of everyone in the room.



- Select **everyone** to display your messages to everyone in the room.
- Select **operator** to display your message only to the operator (formerly known as wizard) of the Palace. Use this option to ask questions and request help.
- Select the name of an individual to display your message (whisper) to that individual only. Note that no one else in the room will see your conversation with this individual. You can also set options for the whispered text. See *Setting preferences* on page 32 for details.

You can also choose a target for your chat by ***alternate clicking*** (right click for PC, control-click for Macintosh) on a specific avatar to display a popup menu with three options.



Selecting **Whisper to** will display your message (whisper) to that individual only.

In order to stop whispering, click the **Chat Target Selector** button and select **everyone**. Now everyone in the room can see your messages.



NOTE – You can also choose to whisper to yourself by alternate-clicking (right click for the PC, control-click for the Macintosh) on your avatar and selecting **Whisper to**. Don't worry, whispering to yourself doesn't mean you're crazy; it's actually a good way to test certain Iptscrae commands.

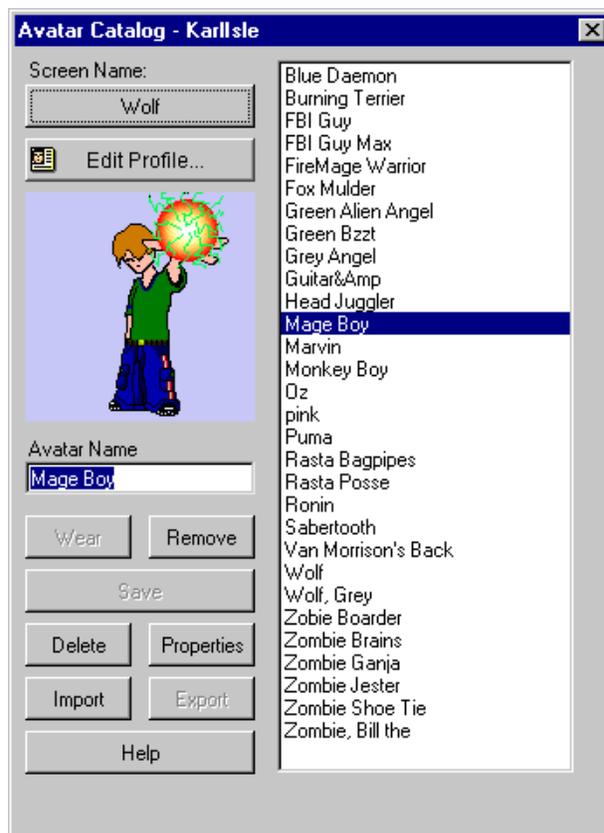
Changing Your Avatar



1. Open the Toolbar by clicking the Toolbar button on The Palace Viewer.



2. Click the Identity icon on the Toolbar to display the **Avatar Catalog** window. The avatar you are currently wearing will appear above the **Avatar Name** box. To save this avatar, enter a name into the **Avatar Name** text box and click **Save**.



NOTE – You can also open the Avatar Catalog window by alternate-clicking (right click for the PC, control-click for the Macintosh) on your avatar and selecting **Show Catalog**.

3. Click an avatar name in the list on the right side of the window. The avatar will appear above the **Avatar Name** box.
4. Click **Wear** to apply your changes.

▼ To change your screen name

1. To enter a new screen name, click the button containing your current name. This will display up to ten of your most recent screen names as well as the **Change screen name** option.



To return to one of the recent names, simply select it from the list. If you want to change to an entirely new name, select **Change screen name**. A dialog box will appear.



Type your new screen name and click **Change**. Now you have a brand new screen name!

NOTE – You can also access the **Change screen name** dialog box by alternate-clicking (right click for the PC, control-click for the Macintosh) on your avatar and selecting Change Screen Name.

Finding People

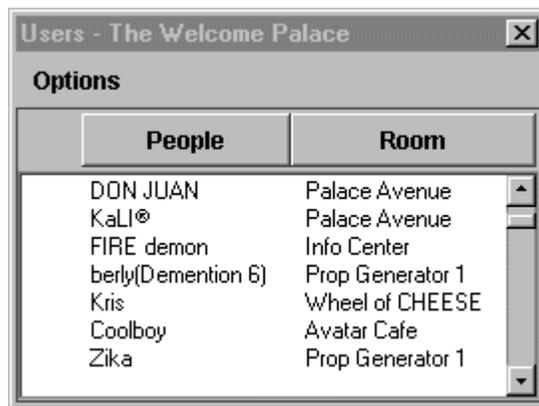
Using the **Room** window, you can view the names of the visitors in the Palace and join them in the rooms they are currently occupying.



1. Open the Toolbar by clicking the Toolbar button on The Palace Viewer.



2. Click the People icon on the Toolbar to display the **Users** window.



People	Room
DON JUAN	Palace Avenue
KaLI®	Palace Avenue
FIRE demon	Info Center
berly(Demention 6)	Prop Generator 1
Kris	Wheel of CHEESE
Coolboy	Avatar Cafe
Zika	Prop Generator 1

The window displays users sorted by room, in the order they entered. In addition, users you have muted (that is, prevented from talking to you) display an **M** in front of the name and the user you are whispering to displays a **W** before the name.

3. To join a user in his or her room, double-click the user name, or select the user name, and select **Options:Go to Room**.

Logging off

You can exit The Palace Viewer as you would any web page. For example, you can close your browser window, go to another web page by using the back and forward keys or typing a new URL, or go to a bookmarked URL.

4

Using The Palace Viewer

This section describes various features of The Palace Viewer and how to use them:

- *Talking to people* on page 21
- *Using text commands* on page 23
- *Navigating through Palace rooms* on page 24
- *Using sounds* on page 25
- *The Avatar Catalog* on page 26
- *Editing your profile* on page 30
- *Setting preferences* on page 32
- *Viewing and joining other users in the Palace* on page 34
- *Viewing the Palace Site Page for the Palace* on page 37

Talking to people

The primary activity on any Palace site is conversation between people. The visual environment of The Palace gives you several ways to spice up your chatting experience. You can control the font and size of your text, the people you talk to, and the type of balloon your text appears in. You can also use text commands. See *Using text commands* on page 23 for details.

For basic instructions on how to chat with other users, see *Talking to People* on page 16

▼ To choose a balloon for your text

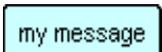
The default state of your balloons is the normal talking balloon. Of course, talking in a normal manner generally doesn't get your point across quite the way you mean it. For these situations, you have several additional types of cartoon-balloons, including **shouting** balloons, **thinking** balloons, and rectangular **sign** balloons.

There are two ways to change the type of balloon used to display a typed message:



- The easy way is to use the Balloon Selector button. This button appears at the bottom of your main window, just to the left of the **Chat Input** box.
- The other way is to use special characters preceding your typed text.

Click the Balloon Selector button to display a popup menu, and then choose the appropriate option. The following table explains how to choose the various balloon types, and illustrates their effect on an example message ("my message").

Balloon Type	via Balloon Selector	via Chat Text Box
		my message Displays text in the in the normal talking balloon.
		: my message Want to give people a piece of your mind? This gives you a thought balloon instead of the normal talking balloon.
		^ my message This gives you a rectangular sign balloon that stays up until you move or say something else. Useful for saying things like BRB (Be Right Back).
		! my message This gives you an excited-looking spiky balloon. Useful for shouting.

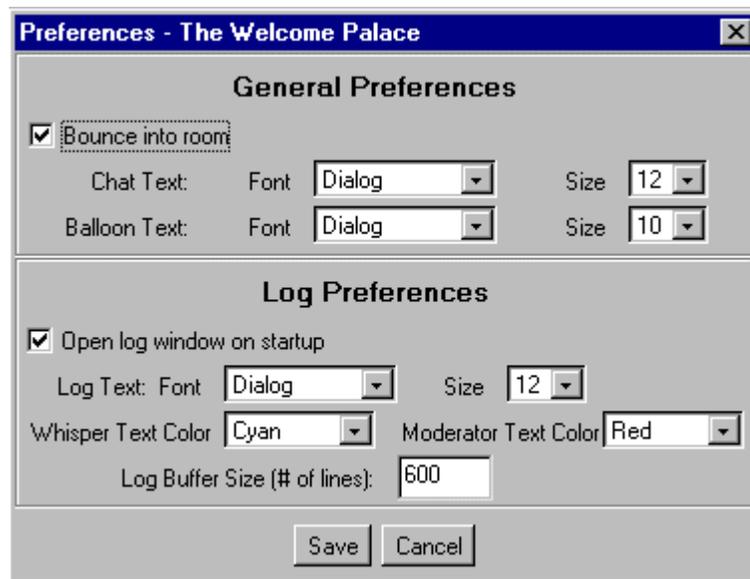
▼ To set chat text options



1. Open the Toolbar by clicking the Toolbar button on The Palace Viewer.



2. Click the Preferences icon on the Toolbar to display the **Preferences** dialog box.



3. Set the following general preferences:

- Bounce into room. Your avatar bounces when the room is first displayed. This only appears on your screen and nobody else's; it's useful for locating your avatar in a crowded room.

NOTE – Bouncing may be prohibitively slow on slower machines.

- Chat entry text font type and size.
- Balloon font type and font size. For details on the types of balloons available, see To choose a balloon for your text on page 22.

Using text commands

The Palace Viewer lets you enter most Palace and Iptscrae commands; the exceptions are authoring-related commands for props and rooms. To enter a command, type it in the Chat Input box, preceded by the appropriate tic (!) or tilde (~). For a list of Palace commands, see the section *Palace Command Summary* on page 39. For a list of Iptscrae commands, see the Iptscrae Language Guide on the Palace website at <http://www.thepalace.com/help/manuals/index.html>.

You can also enter most Palace operator (designated power-user) and owner (Palace owner) commands. You must enter operator or owner mode (respectively) first to execute these commands. To enter operator or owner mode, type

```
~susr <operator or owner password for that Palace>
```

in the Chat Input box (you must obtain these passwords from the Palace owner). You can then execute owner or operator commands.

NOTE – You must be a registered member to run commands.

Navigating through Palace rooms

You have several ways to move to other Palace rooms

- Doors
- Palace navigational buttons
- **Rooms** window
- **People** window

▼ To use a door

A door is a passageway to another room in a Palace, often highlighted or outlined. Click on the door to move to it's destination. Note that not all doors are two-way.

▼ To navigate Palace rooms using navigational buttons

Use the following navigation control buttons on The Palace Viewer.

Palace Button	Description
	Back button. Takes you back to the room where you were before the current room. Works across Palaces.
	Forward button. Takes you to the room you were in after you entered the current room. Works across Palaces.

▼ To use the Rooms window

You can view the rooms available in the Palace and you can also go to a particular room using the **Rooms** window. The **Rooms** window displays an alphabetical list of rooms in the current Palace and the current occupancy in each room. When The Palace Viewer loads a new Palace, the Rooms List window is automatically updated. The list can be updated anytime by selecting the **Options:Refresh** menu item.



- a. Open the Toolbar by clicking the Toolbar button on The Palace Viewer.



- b. Click the Rooms icon on the Toolbar to display the **Rooms** window.

Options	
Room	People
Rules Room	0
Join The Palace	1
Palace Tutorials	1
Palace Portal	1
Palace Avenue	16
Palace Road	3
Palace Walk	1

- c. To go to a room in the list, double-click the selected room, or select a room and then select **Go To Room** from the **Options** menu in the Rooms window.

You can also:

- Sort the list by clicking **Room** to sort the rooms alphabetically or clicking **People** to sort the rooms by occupancy (most to least).
- Update the rooms list by selecting **Refresh** from the **Options** menu.

NOTE – For information on navigating through rooms using the **People** window, see *Finding People* on page 18

Using sounds

The Sounds Library lists the sounds you can use. Note that only one sound can be selected at a time.

▼ To play a sound



1. Open the Toolbar by clicking the Toolbar button on The Palace Viewer.



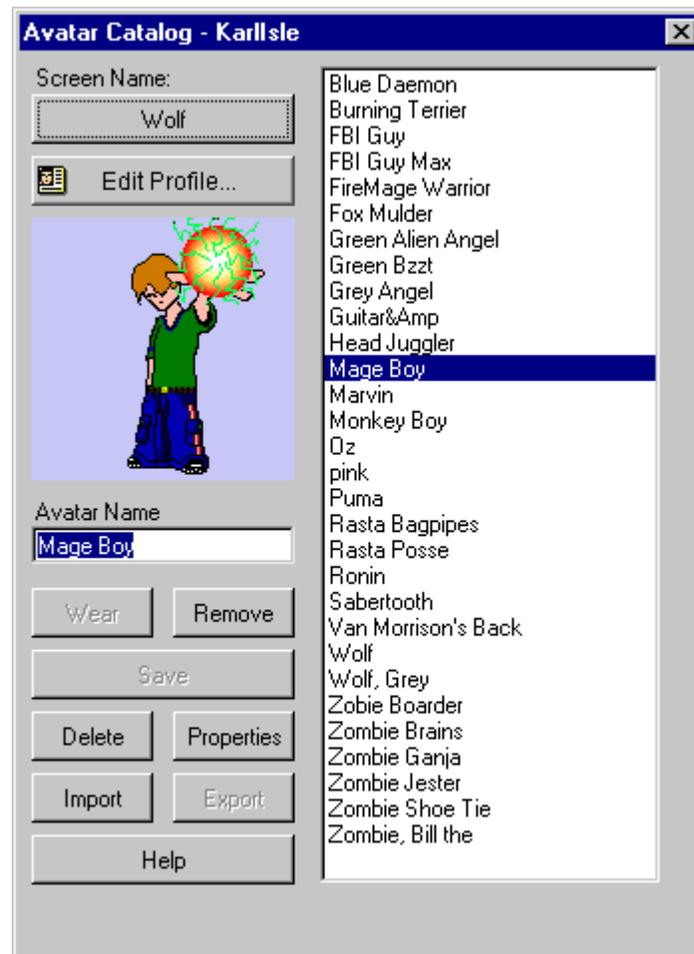
2. Click the Sounds icon on the Toolbar to display the **Sounds** window.



3. Select a sound and then click **Play** or double click on the sound you wish to hear.

The Avatar Catalog

The Palace Viewer provides an **Avatar Catalog** window, where you can store and manipulate your avatars.



For information on changing your appearance, see *Changing Your Avatar* on page 17

▼ To remove an avatar

1. Click the **Remove** button. This will “strip” your avatar, displaying you as one of the default avatars provided by the server.

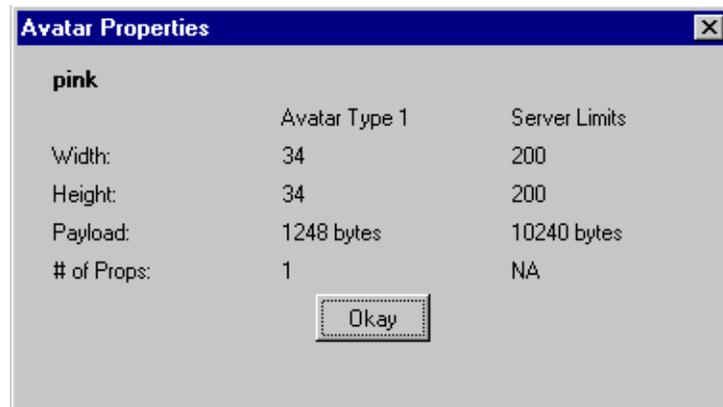
NOTE – You can also remove an avatar by alternate-clicking (right click for the PC, control-click for the Macintosh) on your avatar and selecting **Remove Avatar**.

▼ To delete a saved avatar

1. Select the avatar name from the column on the right side of the **Avatar Catalog** window.
2. Click the **Delete** button.

▼ To check the properties of a saved avatar

1. Select the avatar name from the column on the right side of the **Avatar Catalog** window.
2. Click the **Properties** button. This will display an **Avatar Properties** dialog which shows the name and type of the avatar, along with its width and height in pixels, how many bytes in size it is, and the number of props making up this avatar. If this is a Type 1 avatar, The Palace server limits on height, width and payload will also be displayed.



▼ To import a type 1 avatar

1. Click on the "Import" button. This will open a file dialog which will allow you to browse for a .gif or .jpeg file and import it as a Type 1 avatar, automatically saving it to your avatar list under the file name without an extension. The maximum file size is 14K.

NOTE – You can neither import nor export animated .gifs.

▼ To export a type 1 avatar

1. Select a Type 1 avatar from the column on the right side of the Avatar Catalog window (selecting a non-Type 1 avatar will cause the "Export" button to be grayed out).
2. Click on the "Export" button. This will open a file dialog which will allow you to save the selected avatar out to disk as a .jpg or .gif file, depending on the type of file which was originally imported.

NOTE – You must complete the registration process in order to import or export avatars.

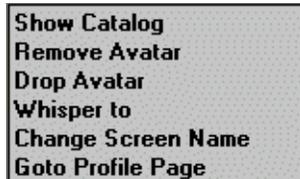


▼ To get help with avatars

1. Click on the **Help** button. This will open a web page containing the documentation concerning avatars.

▼ To drop an avatar

1. Alternate-click (right click for the PC, control-click for the Macintosh) on your avatar. A menu will appear.



2. Select Drop Avatar. This will remove the currently worn avatar and drop it as a loose prop(s) in the room.

The identity window

A few older Palaces may not yet have enabled the **Avatar Catalog** window. In which case, you will use the **Identity** window for changing the appearance of your avatar.

▼ To choose another avatar using the **Identity** Window

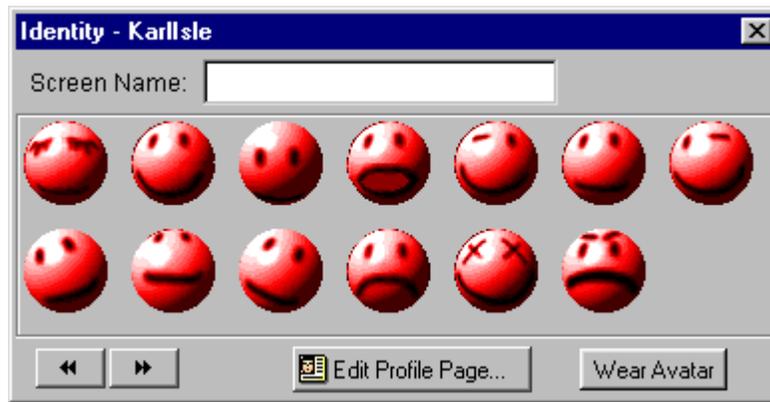
NOTE – If The Palace Viewer loads a Palace that restricts screen names (for example, secure names plug-in), the **Screen Name** field is disabled. Also, if you load a Palace that does not support user-selectable avatars, no avatars are displayed and the **Wear Avatar** button is labeled **Change Name**.



1. Open the Toolbar by clicking the **Toolbar** button on The Palace Viewer.



2. Click the Identity icon on the Toolbar to display the **Identity** window.



3. Enter a new screen name in the **Screen Name** text box. Note that this is optional. You cannot use the percent sign (%) in your name.
4. Click an avatar image.
5. Click **Wear Avatar** to apply your changes and close the window.

Editing your profile

Your Profile Page is a web page providing information such as your name, email address, favorite Palaces, and interests to other users.

NOTE – To set up and edit your profile page, you must be a registered user and have a profile ID (received when you register with Communities.com).

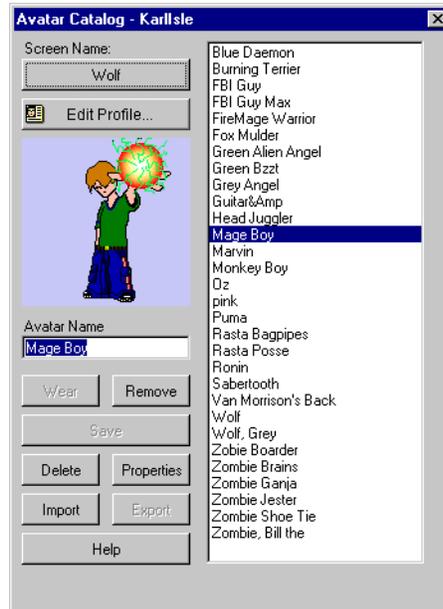
▼ To edit your profile



1. Open the Toolbar by clicking the Toolbar button on The Palace Viewer.



2. Click the Identity icon on the Toolbar to display the **Avatar Catalog** window.



3. Click **Edit Profile Page...** on the **Identity** window or **Edit Profile** on the **Avatar Catalog** window to open the Profile Administration page in a new browser window. You need to enter your registration code.
4. Edit your profile settings. You can edit settings such as your name, interests, and a brief bio. Some special notes:
 - You can link to Palace site pages and other users' profile pages by entering their ID's. If you do not know the specific ID for that person or Palace, click the **Lookup** link. When a user clicks on that link on your profile page, he or she accesses that person's profile page, or that Palace's site page.
 - To use a custom image for your profile page's picture, it must be hosted on a web server and be available even when you are not online. In the **Picture URL** field, enter the URL where the image is located.
 - You can elect to not list your Profile page on the Profile directory, or prevent people from knowing where you are in the Palace at any given time. These fields are at the bottom of the Settings page.
5. When you are finished, click **Update My Profile Page** at the bottom of the form.
6. Click **Edit My Palace Interests** to update your list of interests.

NOTE – You can also access your **Profile Page** by alternate-clicking (right click for the PC, control-click for the Macintosh) on your avatar and selecting **Goto Profile Page**.

NOTE – If you cannot recall your registration code, click **Reg. Code Lookup** in the **need help?** section to request your registration code. Communities.com will email your registration code to you.

Setting preferences

You can set general and log preferences for your Palace Viewer session. You use the Preferences window to set this.

General preferences include text appearance options, and whether you **bounce** into a room or not.

Log preferences affect your log file. The log file is a record of your session including all conversations and actions by the visitors in the room in the Palace you are visiting. Before starting a log file, you can set options, such as the log file font size and type, the log buffer size, log window type, and colors for the whisper and moderator text.

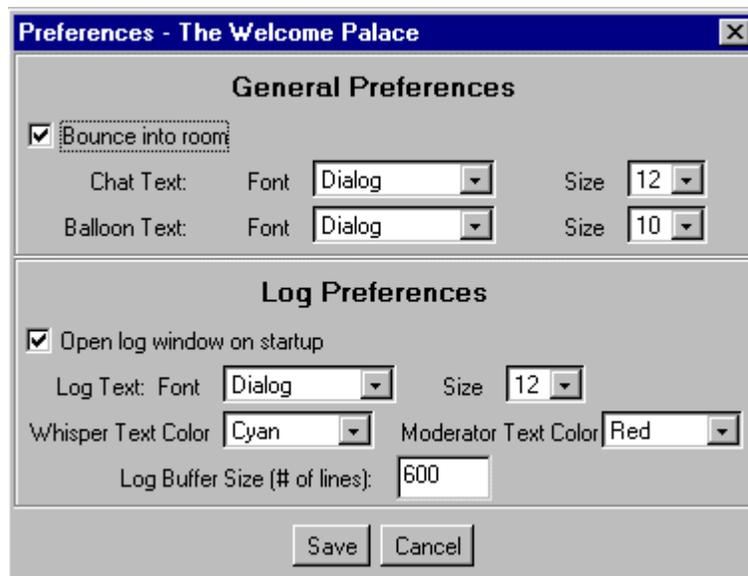
▼ To access the preferences window



1. Open the Toolbar by clicking the Toolbar button on The Palace Viewer.



2. Click the Preferences icon to display the **Preferences** dialog box.



3. This window has the following options:

- **Bounce into room**

If this option is checked, your avatar bounces into the room instead of just appearing. This is useful to quickly locate your avatar in a crowded room. Be aware, however, that this may cause performance to drop on some computers.

- **Chat text**

Select text font and size for your **Chat Input** box.

- **Balloon text**



Select your text font and size for speech balloons.

- **Open log window on startup.**

You can set the log window to open when you start The Palace Viewer

- **Log text**

Set the log text font size and type here.

- **Whisper text**

Select color for the text displayed when you whisper to another user.

- **Moderator text**

Set the screen color for the moderator text (system messages).

- **Log buffer size**

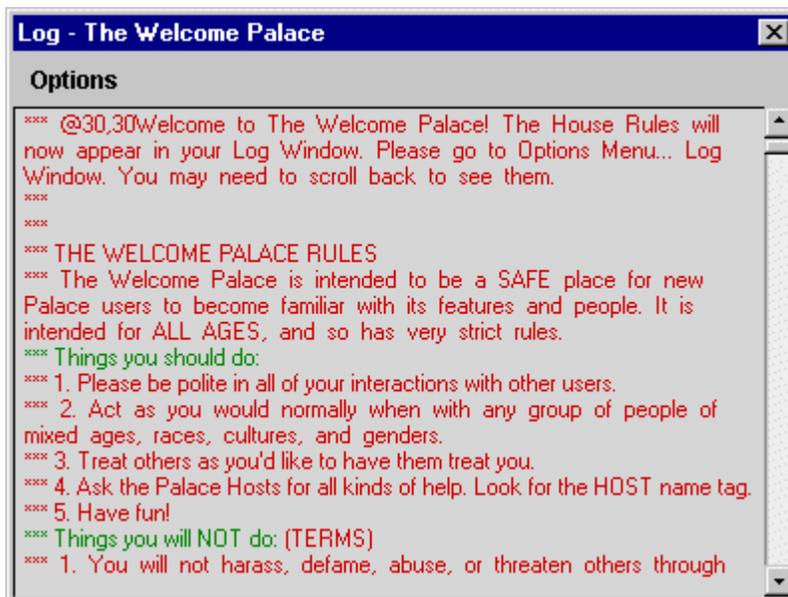
Set the number of maximum number of lines for the log buffer.

4. When you finish, click **Save**.

Viewing a transcript of a Palace Session



The log file is a record of your session including all conversations and actions by the visitors in the room in the Palace you are visiting. You can view this transcript by clicking the Log icon on the Toolbar. To set log file options, see *Setting preferences* on page 32 for details.



Click the **Options** menu (in the Log window) to use the following commands:

Menu Option	Description
Copy Text	Copies the current text selection to the clipboard.
Clear Window	Clears the contents of the Log window. It has no effect on the log file (if currently recording).
Log Preferences...	Displays the Preferences dialog.
Start Recording...	Displays a file browser dialog that you can use to choose an existing file or pick a new file to log all subsequent output (this includes any text currently in the log buffer). If you choose an existing file, the output is appended to the end of that file. When sending output to a log file, the Start Recording... menu command changes to Stop Recording .

Viewing and joining other users in the Palace

You can view the names of the visitors in the Palace, the room they are in, and join them in the rooms they are currently occupying.

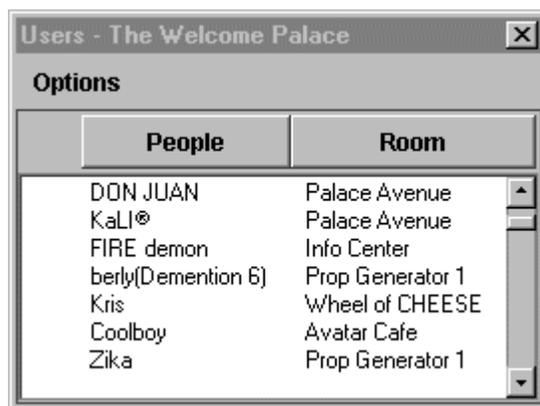
▼ To view visitors in the Palace



1. Open the Toolbar by clicking the Toolbar button on The Palace Viewer.



2. Click the People icon on the Toolbar to display the **Users** window.



The window displays users sorted by room, in the order they entered. In addition, users you have muted (that is, prevented from talking to you) display an **M** in front of the name and the user you are whispering to displays a **W** before the name.



3. To join a user in his or her room, double-click the use name, or select the user name, and select **Options:Go to Room**.

You can also:

- Sort the list by clicking **People** to sort the visitors alphabetically or clicking **Room** to sort the visitors by room.
- Update the visitors list by selecting **Refresh** from the **Options** menu.
- Mute a visitor by selecting the visitor name, and then selecting **Mute** from the **Options** menu. This toggles remove mute from a visitor, select a visitor name, and then select **Mute** from the **Options** menu.

NOTE – You can also mute a visitor by alternate-clicking (right-click for the PC, control-click for the Macintosh) on that visitor’s avatar and selecting **Mute**.

- Whisper to a visitor by selecting a visitor name, and then selecting **Whisper** from the **Options** menu. Note that you can whisper to only one visitor at a time. To stop whispering to a visitor, select the visitor name, and then select **Whisper** again.
- View a user’s profile by selecting the visitor name, and then select **Profile Page** from the **Options** menu. The Palace Viewer loads the profile page for the selected user in a new web browser window. The Profile Page displays a user’s name, email address, favorite Palaces, and interests. This is a sample profile page.

What is ThePalace VISUAL CHAT? click here

NEW!! from thepalace.com tell us what YOU think!

the **palace** space

site directory
profile directory
thepalace homepage

GET your own profilepage!

thepalace.com brought to you by communities.sm
profilepages

profile ID 5NN92UJE

Your Picture or AV art goes here!

Join me in ThePalace®Space [join me!](#)

Last seen 23 hr 55 min ago

Last Palace Name unknown.
[Add this link to your web page](#)

bio for John Doe

This is where you can tell the world your aspirations, inspirations, and perspirations. Plenty of space to rant and rave. Speak your mind!

faves and raves

Palaces

- Practice Palace
- Palace Portal
- The Welcome Palace

Books

- The Palace Guidebook
- Snow Crash
- Cosmic Trigger

Music

- Tom Waits
- Lenny Kravitz
- Robert Cray

Movies

- Citizen Kane
- Star Wars
- Lawrence of Arabia

Vital Signs [Edit Info](#)

Name: John Doe
A.K.A.: JohnnyD, JoeJoeBob, JuJuBee
Email: johndoe@communities.com
Born In: 1969
Location: Sunnyvale CA, United States
Marital: Single
Gender: Male

Contact Info

My Palaces: [Practice Palace](#), [Palace Portal](#), [The Welcome Palace](#)

Home Page: <http://www.communities.com>

ICQ:
YahooPager:
Excite Pager:
Palace Buddies:

Hobbies and Interests

- Computers & Technology
- Popular Culture
- Hobbies & Leisure
- Sports
- Music
- Business & Economics

Electric Communities, thepalace.com © Copyright 1999. All Rights Reserved.

Sample Profile Page

Once you have accessed that person's profile page, you can do the following:

- Visit their palace by clicking the Palace link under **My Palaces**.
- Send them email and visit their home web page by clicking the links under **Mail and Home Page**.
- Join them in the Palace community if they are online and allow you to do so. To do this, click **join me!**



- Visit their favorite Palaces by clicking the Palace link under **faves and raves:Palaces**.
- See the profile pages of their friends by clicking the user name under **Palace Buddies**:

Viewing the Palace Site Page for the Palace

Each Palace has a Palace Site Page that includes descriptive information about that Palace, its owner and operators (special power-users), languages used in the Palace, target audience, a picture of the palace, and a link to go to the Palace.

You can access a Palace Site Page in one of two ways:

- Go to <http://www.thepalace.com>, select a Palace from The Palace Directory, and click the link to that Palace. The Palace Site Page for that Palace is displayed.



- If you are already in a Palace using The Palace Viewer, click the Palace Site icon on the Toolbar to display the Palace Site Page.

The screenshot shows the Palace Site Page for 'Palace Portal'. At the top, there are banners for 'What is The Palace VISUAL CHAT?' and 'NEW! from thepalace.com tell us what YOU think!'. Below these is a navigation bar with 'thepalace.com' and 'brought to you by communities.com'. The main content area is divided into several sections:

- Community Info:**
 - Palace Name: Palace Portal
 - Founded: 24 JUNE 1998
 - Owned by: Communities.com, featured@thepalace.com
 - Hours of Operation: Always open
 - Rating: PG
 - Languages: English, All languages!
 - Community Home Page: <http://www.thepalace.com>
 - Operator ID's: (None listed)
 - Related Palaces: Practice Palace, The Welcome Palace, The Palace
- Terms of Service:**

The Palace Portal is a non-social palace. (Everyone appears in their own room.) There are no Terms of Service.
- Palace Portal Details:**
 - id # 92MTV2RW
 - Current Population: 38
 - Number of Rooms: 150
 - Prop Control On
 - Members Only
- what's up!**
- description:**

A new way to start The Palace. Your launching point for exploration!

At the bottom, there is a footer: 'Electric Communities, thepalace.com © Copyright 1999. All Rights Reserved.'

Palace Site Page

5

Palace Command Summary

The following table provides a list of all special commands (not counting Iptscrae commands and keywords):

- *Guest commands* on page 39
- *Member commands* on page 40
- *Operator commands* on page 41
- *Owner commands* on page 43

Guest commands

The following table lists the Palace guest commands.

Guest Commands	Syntax	Description
help	`help	Displays all special commands available to your user class, in the Log window
page	`page <i>message</i>	Summons help from an operator
sitepage	`sitepage	Displays the URL of this Palace's Site page.

Member commands

The following table lists the Palace member commands.

Member Commands	Syntax	Description
hide	`hide on `hide off	Hides you from all other users Unhides you from all other users
hidefrom	`hidefrom <i>name</i>	Hides you from user <i>name</i>
mute	`mute <i>name</i>	Mutes user <i>name</i>
newroom	`newroom `newroom [<i>roomName</i>]	Creates your member room (one per user) Creates your member room as <i>roomName</i>
page	`page <i>message</i>	Summons help from an operator
password	`password <i>password</i>	Specifies a password for navigation purposes
rclose	`rclose	Closes your member room to further visitors
rdelete	`rdelete	Deletes your member room
re respond	`re <i>message</i> `respond <i>message</i>	Replies to the last sender of an ESP message
rejectesp	`rejectesp on `rejectesp off	Rejects all incoming ESP messages Stops rejecting ESP messages
rejectprivate	`rejectprivate on `rejectprivate off	Rejects all incoming private messages Stop rejecting private messages
rguests	`rguests on `rguests off	Allows guests to enter your member room Prohibits guests from entering your member room
rhide	`rhide on `rhide off	Hides your member room from the Room List Unhides your member room from the Room List
rkick	`rkick <i>name</i>	Kicks <i>name</i> out of your member room
rname	`rname <i>roomName</i>	Renames your member room as <i>roomName</i>
ropen	`ropen	Opens your member room to visitors
rowner	`rowner <i>name</i>	Transfers ownership of your member room to user <i>name</i>
rpainting	`rpainting on `rpainting off	Enables painting in your member room Disables painting in your member room
rpassword	`rpassword [<i>password</i>]	Password-protects your member room
rpicture	`rpicture <i>filename</i>	Sets new background for your member room



Member Commands	Syntax	Description
rscripts	`rscripts on `rscripts off	Enables scripts in your member room Disables scripts in your member room
runhide	`runhide	Same as `rhide off
runkick	`runkick <i>name</i>	Cancels an `rkick command
unhide	`unhide	Same as `hide off
unhidefrom	`unhidefrom <i>name</i>	Unhides you from user <i>name</i>
unmute	`unmute <i>name</i>	Unmutes user <i>name</i>

Operator commands

The following table lists the Palace operator commands.

Operator Commands	Syntax	Description
autoannounce	`autoannounce <i>message</i>	Sets the server greeting to <i>message</i>
banip	`banip [<i>minutes</i>] <i>ipAddress</i>	Bans one or more IP addresses for <i>minutes</i> . May use wildcards (i.e.: 12.24.23.*).
banlist	`banlist [-k] [-a] <i>[name ipAddress]</i>	Shows banned users in log window
banuser	`banuser [<i>minutes</i>] <i>name</i>	Bans user <i>name</i> for <i>minutes</i>
bots	`bots on `bots off	Turn user scripts on server-wide Turn user scripts off server-wide
comment	`comment <i>ipAddress</i> <i>message</i>	Adds a comment to a banlist
death	`death <i>minutes</i>	Set default death penalty to <i>minutes</i>
delete	`delete	Deletes the current room
duplicate	`duplicate	Duplicates the current room
er	`er	Moves you to the room of the last (non-operator) page
extend	`extend <i>string minutes</i>	Extends the death penalty on a ban record
flood	`flood <i>number</i>	Kill flooders after <i>number</i> events per second
flushprops	`flushprops <i>n</i>	Clears old props older than <i>n</i> days and compresses the prop file.

Operator Commands	Syntax	Description
gag	`gag <i>name</i>	Gags user <i>name</i>
glist	`glist [-k -o -p -wl]	Lists information on all users <ul style="list-style-type: none"> • -k Show the users's reg key hash • -o Show the users' software origination code and machine type • -p Show the users' PUID hash • -w List only operators
kill	`kill [<i>minutes</i>] <i>name</i>	Kills (disconnects) user <i>name</i> for <i>minutes</i>
list	`list [-k -o -p -w] [<i>name</i> <i>ipAddress</i>]	Lists information on specific user matching name or IP address <ul style="list-style-type: none"> • -k Show the users's reg key hash • -o Show the users' software origination code and machine type • -p Show the users' PUID hash • -w List only operators
operatorcount	`operatorcount	Displays the number of operators currently logged in.
paint	`paint on `paint off	Turns painting on server-wide Turns painting off server-wide
pin	`pin <i>name</i>	Pins user <i>name</i>
poundprotect	`poundprotect on off	Enables/disables pound protection. This logs the IP address of a user who repeatedly makes new connections in a short time interval.)
poundcheckinterval	`poundcheckinterval <i>n</i>	Sets the pound check interval to <i>n</i> seconds.
propgag	`propgag <i>name</i>	Propgags member <i>name</i>
purgebanlist	`purgebanlist	Purges elapsed ban records
purgeprops	`purgeprops <i>number</i>	Purges all props older than <i>number</i> days
repage	`repage <i>message</i>	Sends <i>message</i> to the last (non-operator) page
roommaxguests	`roommaxguests <i>number</i>	Sets the max guest occupancy for the current room
roommaxocc	`roommaxocc <i>number</i>	Sets the max occupancy for the current room
savesessionkeys	`savesessionkeys on `savesessionkeys off	Enables/disables saving sessions keys (that is, logs users' ID and reg code to the server log).
track	`track [<i>minutes</i>] <i>name</i>	Tracks all sign-ons from user <i>name</i> for <i>minutes</i>
trackip	`trackip [<i>minutes</i>] <i>ipAddress</i>	Tracks all sign-ons from <i>ipAddress</i> . May use wildcards (i.e.: 12.24.23.*).
unban	`unban <i>name</i> `unban <i>ipAddress</i>	Unbans user <i>name</i> Unbans user from <i>ipAddress</i>
ungag	`ungag <i>name</i>	Ungags user <i>name</i>
unpin	`unpin <i>name</i>	Unpins user <i>name</i>



Operator Commands	Syntax	Description
unpropgag	`unpropgag <i>name</i>	Unpropgags member <i>name</i>
untrack	`untrack <i>name</i> `untrack <i>ipAddress</i>	Stops tracking user <i>name</i> Stops tracking user from <i>ipAddress</i>

Owner commands

The following table lists the Palace owner commands.

Owner Commands	Syntax	Description
allowedoperators	`allowedoperators on `allowedoperators off	Enables support for operators Disables support for operators
allowedurls	`allowedurls on `allowedurls off `allowedurls " <i>URL</i> "	Enables the allowed URLs string. Enables the allowed URLs string Sets the allowed URLs string or strings (separated by a pipe ()).
authoring	`authoring on `authoring off	Allows operators to enter Authoring Mode Prevents operators from entering Authoring Mode
avatarurl	`avatarurl on `avatarurl off `avatarurl " <i>URL</i> "	Sets custom avatars on. Turns custom avatars off. Sets the avatar directory to the designated URL.
ban	`ban <i>name</i>	Permanently banishes <i>name</i> from the server
botkill	`botkill on `botkill off	Allows cyborg scripts to kill Prevents cyborg scripts from killing
chatlog	`chatlog on `chatlog off [<i>filename</i>]	Enables chat logging on the server Disables chat logging on the server
custom	`custom on `custom off	Enables custom props on the server Disables custom props on the server
defaultroomocc	`defaultroomocc <i>number</i>	Sets the default room occupancy
downlist	`downlist <i>number</i>	Moves the current room <i>number</i> positions down in the script file
dropzone	`dropzone	Makes the current room a dropzone (front gate)

Owner Commands	Syntax	Description
entrypage	`entrypage ["URL"]	Sets the Palace's default entrypage URL for the Palace Directory. If keyword FORCETPVWEBPAGE is set, it's also the entry page for web clients coming in from a non-authorized URL (TPVALLOWEDURLS keyword).
fileserver	`fileserver ["URL"]	Sets the location of your media for web-based users.
guests	`guests on `guests off	Enables guest access to the server Prevents guest access to the server
killprop	`killprop	Removes the prop you are wearing from the server prop file.
maxocc	`maxocc <i>number</i>	Sets the maximum server occupancy
memberrooms	`memberrooms on `memberrooms off	Allows members to create member rooms Prohibits creation of member rooms
nowhisper	`nowhisper on `nowhisper off	Disables whispering Enables whispering
operatorskill	`operatorskill on `operatorskill off	Allows operators to kill Prohibits killing by operators
operatoronly	`operatoronly on `operatoronly off	Sets the current room as operator only Removes operator-only setting
operatorpass	`operatorpass <i>password</i>	Sets the operator password to <i>password</i>
ownerpass	`ownerpass <i>password</i>	Sets the owner password to <i>password</i>
passwordsecurity	`passwordsecurity	Enables password security (auto-kills after three failed password attempts)
picdir	`picdir <i>path</i>	Sets the source directory for outbound files to <i>path</i>
pinprop	`pinprop `pinprop on `pinprop off	Sets the pin prop to the prop you are wearing Turns pin propping on Turns pin propping off
playerkill	`playerkill on `playerkill off	Allows members to kill Prohibits killing by members
propcontrol	`propcontrol on `propcontrol off `propcontrol <i>userlevel</i>	Turns on prop control (only owners can introduce new props) Turns off prop control Lets only <i>userlevel</i> users introduce new props
purgelimit	`purge <i>number</i> `purgelimit <i>number</i>	Sets the purge limit to <i>number</i> days Same as `purge <i>number</i>
recycle	`recycle [<i>number</i>]	Causes guest ID numbers to recycle at <i>number</i>
reportprefs	`reportprefs	Lists the current Palace preferences.



Owner Commands	Syntax	Description
reset	`reset	Recomputes all rooms' occupancy count.
revision	`revision	Displays the Palace server version number.
roomsfile	`roomsfile `roomsfile <i>.patfilename</i>	Shows current file setting Causes your Palace to use the template associated with the named configuration file. This changes the look and feel of your Palace.
securejavaaccess	`securejavaaccess on `securejavaaccess off	If this is on, additional authorization is required for web-based users.
securelogoff	`securelogoff on off	If this is on, the authentication engine tracks logoffs
securesite	`securesite on off	If this is on, a name and password are required to access this Palace server.
security	`security <i>authhost:[authport]</i> <i>[retrys] off</i>	Sets the security (authentication) daemon. <ul style="list-style-type: none"> • <i>authhost</i> is the daemon's URL • <i>authpot</i> is the daemon's port • <i>retrys</i> specifies how many attempts a user can make. The default is 1.
setrank	`setrank <i>command setting</i>	Sets the rank of the command to the specified setting.
servername	`servername <i>string</i>	Sets the servername to <i>string</i>
showranks	`showranks	Displays each Palace command and its current rank. Modifications via 'setrank are shown in paranthesis.
shutdown	`shutdown	Shuts down the server
spooof	`spooof on `spooof off	Allows members to spooof using @x,y commands Prohibits spooofing
uplist	`uplist <i>number</i>	Moves the current room <i>number</i> positions up in the script file

6

Quick Reference

This section lists common Palace Viewer tasks and how to do them.

What to do	How to do it
Start the Palace Viewer	<i>Starting The Palace Viewer</i> on page 5
Stop the Palace Viewer	<i>Logging off</i> on page 19
Talk to people	<i>Talking to people</i> on page 21
Move within a Palace	<i>Navigating through Palace rooms</i> on page 24
Change your avatar name and image	<i>The Avatar Catalog</i> on page 26
Play sounds	<i>Using sounds</i> on page 25
Edit your profile	<i>Editing your profile</i> on page 30
Set up and record a log file	<i>Setting preferences</i> on page 32 and <i>Viewing a transcript of a Palace Session</i> on page 33
See who's online in your Palace	<i>Viewing and joining other users in the Palace</i> on page 34
View the Palace Site information	<i>Viewing the Palace Site Page for the Palace</i> on page 37
Enter a text command	<i>Using text commands</i> on page 23

